

Math 254H Mon 3/23/2020

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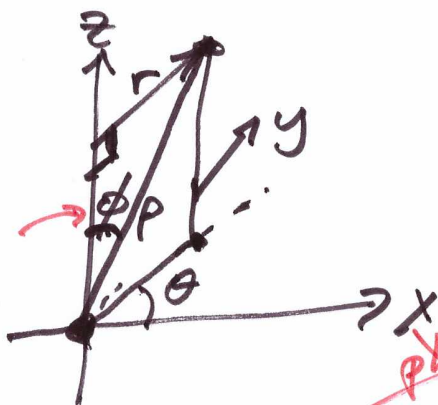
Parametric surface $\mathcal{P}: \mathbb{R}^2 \rightarrow \mathbb{R}^3$

$$\mathcal{P}(u, v) = (x(u, v), y(u, v), z(u, v))$$

$$\mathcal{P}: \underbrace{S^*}_{(u, v) \in \mathbb{R}^2} \longrightarrow \underbrace{S}_{(x, y, z) \in \mathbb{R}^3}$$

parameter region surface in space

Spherical coordinates $\text{Sph}: \mathbb{R}^3 \rightarrow \mathbb{R}^3$
 $(\rho, \theta, \phi) \rightarrow (x, y, z)$



ρ = distance from $\vec{0}$

θ = turn in xy -plane

ϕ = tilt from z -axis

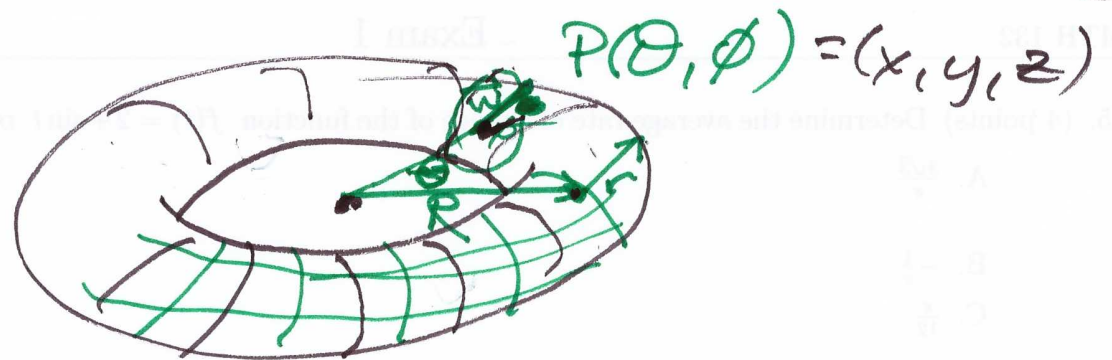
$$r = \rho \sin \phi$$
$$(\rho \cos \theta, \rho \sin \theta, \rho \cos \phi)$$

$$= (\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi)$$

Sphere: radius $\rho = 2$

$$\mathcal{P}(\theta, \phi) = (2 \sin \phi \cos \theta, 2 \sin \phi \sin \theta, 2 \cos \phi)$$

Torus:

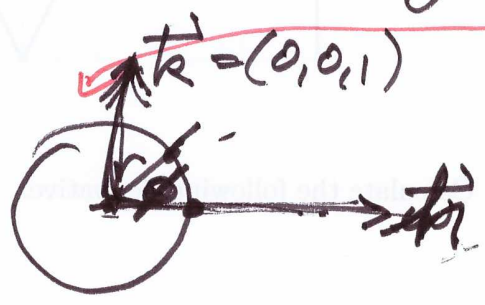


Donut core radius R
 tube radius r

$$P(\theta, \phi) = (R \cos \theta, R \sin \theta, 0) + r \vec{w}$$

θ = turn angle
 in xy -plane

ϕ = tilt above xy -plane



$$(r \cos \phi) \vec{r} + r \sin(\phi) \vec{k}$$

$\vec{r} = (\cos \theta, \sin \theta, 0)$
 unit radial vector
 (horizontal)

$$P(\theta, \phi) = \left(R \cos \theta \mid R \sin \theta \mid 0 \right. \\ \left. + r \cos \phi \cos \theta \mid + r \cos \phi \sin \theta \mid r \sin \phi \right)$$

Toroidal coordinates

(3)

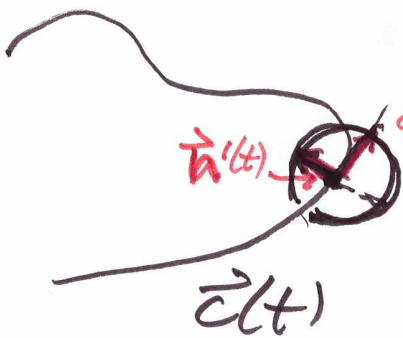
Fix R , vary r, θ, ϕ

$$\text{Tor}(r, \theta, \phi) = (R \cos \theta + r \cos \phi \cos \theta, \dots)$$

parametrizes space with torus shells going out from core at radius R .

Similar for arbitrary curve, not just circular core!

Frenet frame: $\vec{c}(t) = (x(t), y(t), z(t))$
curve (core)



Need basis for normal plane orthogonal to $\vec{c}'(t)$

Frenet coords:

$$\mathbf{F}(t, r, \phi) = \vec{c}(t) + r \cos \phi \vec{n}(t) + r \sin \phi \vec{b}(t)$$

along $\vec{c}(t)$ radius from core tilt

Move at constant speed,
then acceleration \perp velocity.

Analytically: unit tangent $\vec{u}(t) = \frac{\vec{c}'(t)}{|\vec{c}'(t)|}$

$$|\vec{u}(t)| = 1$$

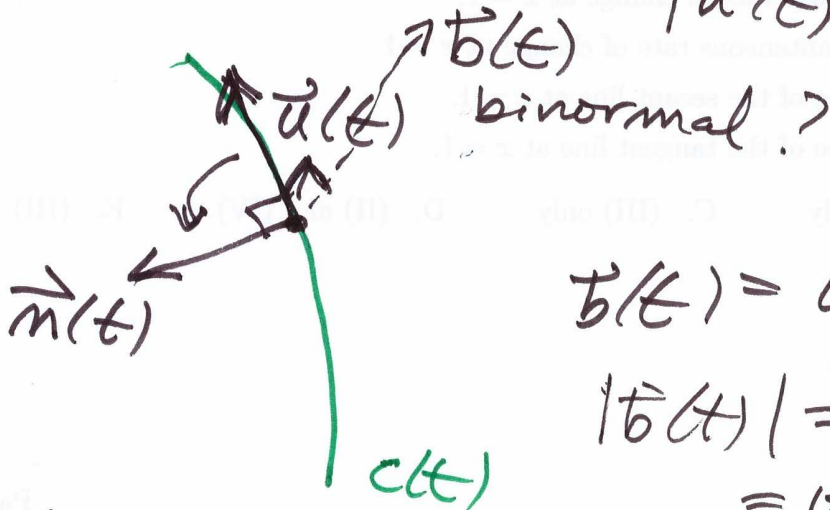
$$\vec{u}(t) \cdot \vec{u}(t) = 1$$

$$\frac{d}{dt} \left(\vec{u}(t) \cdot \vec{u}(t) \right) = 0$$

$$\vec{u}'(t) \cdot \vec{u}(t) = 0$$

$$\vec{u}'(t) \perp \vec{u}(t) = \frac{\vec{c}''(t)}{|\vec{c}''(t)|}$$

unit normal $\vec{n}(t) = \frac{\vec{u}'(t)}{|\vec{u}'(t)|}$



$$\vec{b}(t) = \vec{u}(t) \times \vec{n}(t)$$

$$|\vec{b}(t)| = 1$$

$$= |\vec{u}| |\vec{n}| \sin \theta$$

^^

Goal: Integrate over parametric S

Surface S :

$$\phi: S^* \rightarrow S \subset \mathbb{R}^3$$

$$\iint_S f \, dS$$

↑
increment of area

(param region \mathbb{R}^2) (Surface)

$$\phi(u, v) = (x, y, z)$$

density function $f: \mathbb{R}^3 \rightarrow \mathbb{R}$

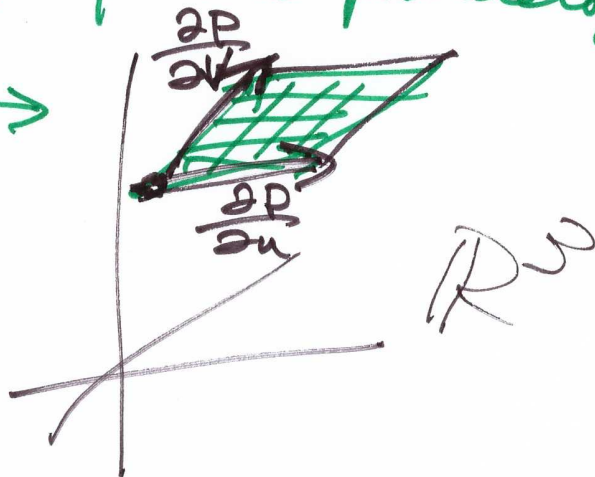
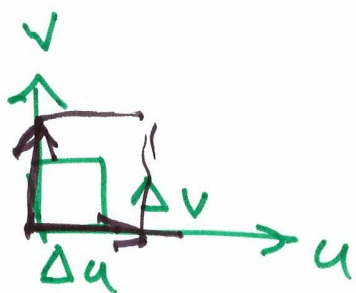
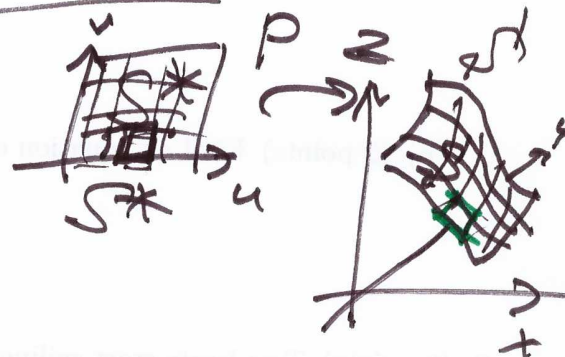
Area: $f = 1$

$$A = \iint_S dS$$

$$= \iint_{S^*} \left(\text{stretching factor} \right) du dv$$

How much small rectangle $\Delta u \Delta v$ is stretched

by ϕ into parallelogram in \mathbb{R}^3



6

$P(u,v)$ is approximately linear near any point.

$$\left(\text{stretching factor of } P \text{ near } (u,v) \right) = \left(\text{stretching factor of } DP_{(u,v)} \right)$$

$$DP_{(u,v)} = \begin{bmatrix} \Delta x(u,v) \\ \Delta y(u,v) \\ \Delta z(u,v) \end{bmatrix} = \begin{bmatrix} \frac{\partial P}{\partial u} & \frac{\partial P}{\partial v} \end{bmatrix}$$

Jacobian 3×2

= Area of parallelogram spanned by $\frac{\partial P}{\partial u}$ & $\frac{\partial P}{\partial v} \in \mathbb{R}^3$

$$\stackrel{!}{=} \left| \frac{\partial P}{\partial u} \times \frac{\partial P}{\partial v} \right| \text{ length of cross product!}$$

