

## NOTES FOR 02/28/2011, 03/02/2011

### MATH 309, SECTION 6

Note: We will not cover Chapter 4 in this class. Chapter 5 will be covered, but after covering some of Chapter 6.

#### 1. COORDINATES (CHAPTER 3.6)

From our earlier work, we know the following important theorem concerning bases for vector spaces.

**Theorem 1.** Let  $B = \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$  be a basis for the vector space  $V$ . Then, any vector  $\mathbf{v} \in V$  can be expressed uniquely as a linear combination of  $\mathbf{v}_1, \dots, \mathbf{v}_n$ . In other words, there is a unique solution  $(r_1, \dots, r_n)$  to the equation

$$r_1\mathbf{v}_1 + \dots + r_n\mathbf{v}_n = \mathbf{v}.$$

**Definition 1.** Suppose  $B = \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$  be a basis for the vector space  $V$ . Then, for a vector  $\mathbf{v} \in V$ , we say that the **coordinates** (or coordinate vector) of  $\mathbf{v}$  with respect to the basis  $B$  is the unique vector  $(r_1, \dots, r_n) \in \mathbb{R}^n$  such that  $\mathbf{v} = \sum_i r_i\mathbf{v}_i$ . We use the notation

$$[\mathbf{v}]_B = [r_1\mathbf{v}_1 + \dots + r_n\mathbf{v}_n]_B = (r_1, \dots, r_n) = \begin{bmatrix} r_1 \\ \vdots \\ r_n \end{bmatrix}.$$

**Example 2.**  $\mathbb{R}^n$  has the canonical basis  $B = \{\mathbf{e}_1, \dots, \mathbf{e}_n\}$  where  $\mathbf{e}_i = (0, \dots, 1, \dots, 0)$ , and

$$[(x_1, \dots, x_n)]_B = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

**Example 3.** The vector space  $\mathbb{P}_n$  has a standard basis  $\{1, x, \dots, x^n\}$ , and

$$\left[\sum_i a_i x^i\right]_B = (a_0, \dots, a_n).$$

**Example 4.** Let  $B = \{(1, 2), (3, 1)\}$  be a basis for  $\mathbb{R}^2$ . Then, to find the coordinates of an arbitrary vector  $(a, b) \in \mathbb{R}^2$  with respect to  $B$ , we solve the equation

$$\begin{aligned} r_1 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + r_2 \begin{bmatrix} 2 \\ 1 \end{bmatrix} &= \begin{bmatrix} a \\ b \end{bmatrix}. \\ \begin{bmatrix} 1 & 2 & a \\ 2 & 1 & b \end{bmatrix} &\rightsquigarrow \begin{bmatrix} 1 & 0 & -\frac{1}{5}a + \frac{3}{5}b \\ 0 & 1 & \frac{2}{5}a - \frac{1}{5}b \end{bmatrix} \end{aligned}$$

Therefore,

$$[(a, b)]_B = \begin{bmatrix} -\frac{1}{5}a + \frac{3}{5}b \\ \frac{2}{5}a - \frac{1}{5}b \end{bmatrix}.$$

More concretely,

$$[(5, 5)]_B = \begin{bmatrix} 2 \\ 1 \end{bmatrix}.$$

Note: the *order* of the vectors in the basis matters! Swapping the order will swap the corresponding columns in the coordinate vector.

**Example 5.** Consider the subspace  $V$  of  $\mathbb{M}(2, 2)$  with the basis

$$B = \left\{ \begin{bmatrix} -1 & 0 \\ 2 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \right\}.$$

Then, the coordinate vector  $(5, -2) \in \mathbb{R}^2$  represents the matrix

$$5 \begin{bmatrix} -1 & 0 \\ 2 & 0 \end{bmatrix} - 2 \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} -7 & -2 \\ 8 & 0 \end{bmatrix}$$

relative to the basis  $B$ .

To find the coordinates of  $\begin{bmatrix} 2 & 1 \\ -3 & 0 \end{bmatrix}$  relative to  $B$ , we solve

$$\begin{bmatrix} -1 & 0 & 2 \\ 0 & 1 & 1 \\ 2 & 1 & -3 \\ 0 & 0 & 0 \end{bmatrix} \rightsquigarrow \begin{bmatrix} 1 & 0 & -2 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

and conclude that the coordinate vector is  $(-2, 1) \in \mathbb{R}^2$ .

## 2. LINEAR MAPS (CHAPTER 6.1)

The previous examples are all examples of *maps between vector spaces*. Given a finite-dimensional vector space  $V$  with basis  $B$ , we have a function (or mapping) that associates to any vector  $\mathbf{v} \in V$  a vector in  $\mathbb{R}^n$ :

$$\begin{array}{ccc} \mathbb{R}^n & \xleftarrow{[]_B} & V \\ [\mathbf{v}]_B & \longleftarrow & \mathbf{v} \end{array}$$

*Remark 6.* The book (and probably all of your previous textbooks) would usually write the above as  $[]_B : V \rightarrow \mathbb{R}^n$ , which is read left to right. We will use the “right to left” notation. While it is a little confusing at first, it will be much more convenient later in the course when encountering function composition and matrix multiplication.

**Definition 7.** Let  $V$  and  $W$  be vector spaces. A **function**  $T$  from  $V$  to  $W$ , written  $T : V \rightarrow W$ , is a rule that assigns to each vector  $v \in V$  a unique vector  $T(v) \in W$ .

**Vocabulary:** The textbook uses the word *function*, and the words *transformation* and *map* or *mapping* are also common; all have the same meaning. Given a function  $W \xleftarrow{T} V$ ,

- $V$  is called the *domain* and  $W$  is the *target space*.
- If  $\mathbf{w} = T(\mathbf{v})$ , then  $\mathbf{w}$  is the *image of  $\mathbf{v}$*  under  $T$ .
- The set of all images is called the *range of  $T$* . The range may be a part of  $W$  or all of  $W$ .

**Example 8.** The function  $f(x) = x^2$  has domain and target space  $\mathbb{R}$ .

A curve in the plane is a function  $\mathbb{R}^2 \leftarrow \mathbb{R}$ , and a curve in  $\mathbb{R}^3$  is a function  $\mathbb{R}^3 \leftarrow \mathbb{R}$ . The domain is  $\mathbb{R}$  in both cases, and the target space is  $\mathbb{R}^2$  and  $\mathbb{R}^3$  respectively.

A vector field on the plane is a map  $\mathbb{R}^2 \leftarrow \mathbb{R}^2$ . The domain and target space are both  $\mathbb{R}^2$ .

Note that none of the above examples are assumed to be linear. The notions of domain/range/target apply to functions in general and do not rely on vector space structures.

**Definition 9.** A function  $W \xleftarrow{T} V$  between vector spaces is **linear** if for all  $\mathbf{u}, \mathbf{v} \in V$  and  $r \in \mathbb{R}$ ,

$$T(r\mathbf{v}) = rT(\mathbf{v}) \quad \text{and} \quad T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v}).$$

**Lemma 1.** If  $W \xleftarrow{T} V$  is linear, then for all  $\mathbf{u}, \mathbf{v} \in V$  and  $a, b \in \mathbb{R}$ :

$$(a) \quad T(\mathbf{0}) = \mathbf{0} \quad (b) \quad T(-\mathbf{v}) = -T(\mathbf{v}) \quad (c) \quad T(a\mathbf{u} + b\mathbf{v}) = aT(\mathbf{u}) + bT(\mathbf{v}).$$

and (c) extends to general linear combinations:  $T(\sum a_i \mathbf{v}_i) = \sum a_i T(\mathbf{v}_i)$ .

*Proof.*

$$\begin{aligned}T(\mathbf{0}_V) &= T(0\mathbf{v}) = 0T(\mathbf{v}) = \mathbf{0}_W, \\T(-\mathbf{v}) &= T((-1)\mathbf{v}) = (-1)T(\mathbf{v}) = -T(\mathbf{v}), \\T(a\mathbf{u} + b\mathbf{v}) &= T(a\mathbf{u}) + T(b\mathbf{v}) = aT(\mathbf{u}) + bT(\mathbf{v}).\end{aligned}$$

□

*Remark 10.* The above lemma shows that  $T$  linear implies  $T(r\mathbf{u} + s\mathbf{v}) = rT(\mathbf{u}) + sT(\mathbf{v})$ . The converse is also true, as demonstrated by setting  $r = 1, s = 1$  or  $s = 0$ . Therefore, being linear is equivalent to

$$T(r\mathbf{u} + s\mathbf{v}) = rT(\mathbf{u}) + sT(\mathbf{v})$$

being satisfied for all  $r, s \in \mathbb{R}$  and  $\mathbf{u}, \mathbf{v} \in V$ .

**Example 11.** The derivative is a linear map  $\mathbb{C}(\mathbb{R}) \xrightarrow{\frac{d}{dx}} \mathbb{D}(\mathbb{R})$ . This follows from standard properties of derivatives, as

$$\frac{d}{dx}(rf + sg) = \frac{d}{dx}(rf) + \frac{d}{dx}(sg) = r\frac{df}{dx} + s\frac{dg}{dx}.$$

**Example 12.** The linear map  $\mathbb{P}_3 \xrightarrow{T} \mathbb{P}_2$  given by  $T(p) = (x+1)p$  is linear. Check:

$$\begin{aligned}T(rp_1 + sp_2) &= (x+1)(rp_1 + sp_2) = r(x+1)p_1 + s(x+1)p_2 \\&= rT(p_1) + sT(p_2).\end{aligned}$$

**Example 13.** Given a basis  $B$  of  $V$ , the “coordinates” are really a linear map  $\mathbb{R}^n \leftarrow V$ . Checking this is linear is a homework assignment.

**Lemma 2.** Let  $B = \{\mathbf{v}_1, \dots, \mathbf{v}_n\}$  be a basis for the vector space  $V$ . A linear transformation  $W \xrightarrow{T} V$  is determined by the values  $T(\mathbf{v}_1), \dots, T(\mathbf{v}_n)$ ; i.e.

- (a) If we know  $T(\mathbf{v}_i)$  for all  $i$ , we can calculate  $T(\mathbf{v})$  for any vector  $\mathbf{v} \in V$ .
- (b) If  $W \xrightarrow{S} V$  is a linear map so that  $S(\mathbf{v}_i) = T(\mathbf{v}_i)$  on each basis vector  $\mathbf{v}_i$ , then  $S(\mathbf{v}) = T(\mathbf{v})$  for all vectors  $\mathbf{v}$  in  $V$ .

*Proof.* Given a basis  $B$  of  $V$ , any vector  $\mathbf{v} \in V$  is uniquely written as  $\mathbf{v} = \sum_i r_i \mathbf{v}_i$ . If  $T$  is a linear map, then

$$T(\mathbf{v}) = T\left(\sum_i r_i \mathbf{v}_i\right) = \sum_i r_i T(\mathbf{v}_i),$$

so  $T$  is completely determined by its values on the basis vectors. Similarly, if  $S$  is another linear map which agrees with  $T$  on basis vectors, then

$$S(\mathbf{v}) = S\left(\sum_i r_i \mathbf{v}_i\right) = \sum_i r_i S(\mathbf{v}_i) = \sum_i r_i T(\mathbf{v}_i) = T(\mathbf{v}).$$

□